Board Creation:

1. Tiles
   1. Cardboard tiles that can be locked together using puzzle-like design
   2. Square shaped holes that players can fit cardboard tiles in, with starting tiles and security room not removable
      1. For rooms within this, we can add ‘blank space’ pieces that slot in and cover up the item/event/door piece to show that it has been removed
2. Velcro
   1. laminated/hard tiles w/ a velcro piece on the back. The board is just a series of velcro contacts that can let the tiles stick on
   2. Or, we can use another idea but instead use velcro to hold signifiers for specific rooms